

◀

▶

16

segment(Q,P,affichage=4)

segment(point(1-q+(q*(sqrt(3)

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17

evalf(longueur(P1,P2))

1.5

18

segment(A,P1);segment(A,P2)

Done

19

segment(A,P)

segment(point((sqrt(3)*(i)+1)/2

◀

▶

20

R0:=milieu(A,B)

point((sqrt(3)*(i)+1)/(2*2))

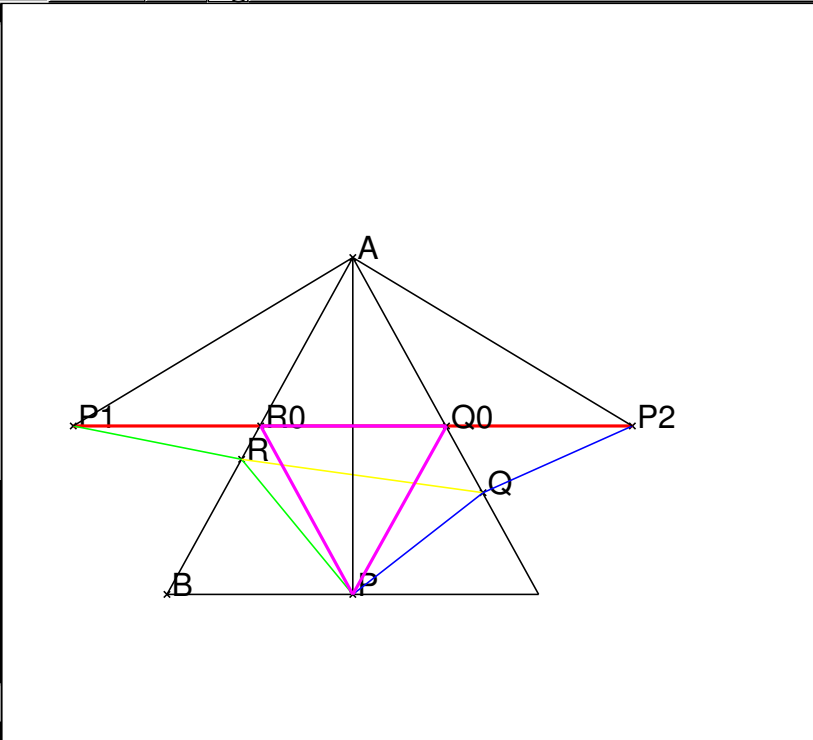
21

Q0:=milieu(A,C)

point(((sqrt(3)*(i)+1)/2+1)/2)

22

triangle(P,R0,Q0,affichage=5-



x:-0.36726

v:0.17533

in

⬆

⬇

⬅

|

➡

out

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cfg

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Menu

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0.5

▶▶

p

◀◀

0.3

▶▶

q

◀◀

0.4

▶▶

r